**HANDLE** Tranq Hedgerow

**ROLE** ☐ Solo ☐ Rocker ☐ Netrunner ☐ Media ☐ Nomad ☒ Fixer ☐ Cop ☐ Corp ☐ Techie ☐ Medtechie

**CHARACTER POINTS** X

Cyberpunk®

DRAWING OF CHARACTER

7,000 EB

## STATS

**INT** [10] **REF** [9/ ] **TECH** [7] **COOL** [10]
**ATTR** [8] **LUCK** [4] **MA** [9] **BODY** [5]
**EMP** [7/ ] **Run** [27] **Leap** [4] **Lift** [200]

| Location | Head 1 | Torso 2-4 | R.Arm 5 | L.Arm 6 | R.Leg 7-8 | L.Leg 9-0 |
|---|---|---|---|---|---|---|
| Armor SP | | | | | | |

**SAVE** 5 **BTM** -2

| LIGHT | SERIOUS | CRITICAL | MORTAL0 | MORTAL1 |
|---|---|---|---|---|
| Stun=0 | Stun=-1 | Stun=-2 | Stun=-3 | Stun=-4 |

| MORTAL 2 | MORTAL3 | MORTAL4 | MORTAL 5 | MORTAL 6 |
|---|---|---|---|---|
| Stun=-5 | Stun=-6 | Stun=-7 | Stun=-8 | Stun=-9 |

## SKILLS

Add Skill points to applicable STAT, then list in box. Mark Chipped Skills with an X next to [ ] box.

**SPECIAL ABILITIES**
Authority [ ]
Charismatic Leadership [ ]
Combat Sense [ ]
Credibility [ ]
Family [ ]
Interface [ ]
Jury Rig [ ]
Medical Tech [ ]
Resources [ ]
Streetdeal [8]

**ATTR**
Personal Grooming [ ]
Wardrobe & Style [ ]

**BODY**
Endurance [ ]
Strength Feat [ ]
Swimming [ ]

**COOL/WILL**
Interrogation [5]
Intimidate [3]
Oratory [ ]
Resist Torture/Drugs [ ]
Streetwise [ ]

**EMPATHY**
Human Perception [ ]
Interview [ ]
Leadership [ ]
Seduction [4]
Social [ ]
Persuasion & Fast Talk [6]
Perform [ ]

**INT**
Accounting [ ]
Anthropology [ ]
Awareness/Notice [5]
Biology [ ]
Botany [ ]
Chemistry [ ]
Composition [ ]
Diagnose Illness [ ]
Education & Gen. Know [ ]
Expert_____ [ ]
Gamble [ ]
Geology [ ]
Hide/Evade [ ]
History [ ]
Language_____ [ ]
Language_____ [ ]
Language_____ [ ]
Library Search [ ]
Mathematics [ ]
Physics [ ]
Programming [ ]
Shadow/Track [5]
Stock Market [ ]
System Knowledge [ ]
Teaching [ ]
Wilderness Survival [ ]
Zoology [ ]

**REF**
Archery [ ]
Athletics [ ]
Brawling [ ]
Dance [ ]
Dodge & Escape [ ]
Driving [ ]
Fencing [ ]
Handgun [6]
Heavy Weapons [ ]
Martial Art 1_____ [ ]
Martial Art 2_____ [ ]
Martial Art 3_____ [ ]
Melee [ ]
Motorcycle [ ]
Operate Hvy. Machinery [ ]
Pilot (Gyro) [ ]
Pilot (Fixed Wing) [ ]
Pilot (Dirigible) [ ]
Pilot (Vect. Thrust Vehicle) [ ]
Rifle [ ]
Stealth [ ]
Submachinegun [ ]

**TECH**
Aero Tech [ ]
AV Tech [ ]
Basic Tech [ ]
Cryotank Operation [ ]
Cyberdeck Design [ ]
CyberTech [ ]
Demolitions [5]
Disguise [ ]
Electronics [ ]
Elect. Security [ ]
First Aid [ ]
Forgery [5]
Gyro Tech [ ]
Paint or Draw [ ]
Photo & Film [ ]
Pharmaceuticals [ ]
Pick Lock [ ]
Pick Pocket [7]
Play Instrument [ ]
Weaponsmith [ ]

Other [ ]
Other [ ]
Other [ ]
Other [ ]
Other [ ]
Other [ ]

**REP** [1]
**CURRENT IP** [0]
**HUMANITY** [80]

## CYBERNETICS

| Type | HL | Cost |
|---|---|---|
| Chipware Socket | .5 | |
| Subdermal Pocket | 10 | |
| Voice Synthesizer | 1 | |
| Infrared Cyberoptic | 1 | |
| Bug Detector | .5 | |
| Tool Hand | 2 | |
| Cybermodem | 1 | |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| **Total HL and Euro Costs** | 16 | |

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# LIFEPATH, GEAR & WEAPONS

## LIFEPATH

### Style

| | |
|---|---|
| **Clothes** | Miniskirts |
| **Hair** | Long and ratty |
| **Affectations** | Spiked gloves |
| **Ethnicity** | Anglo-American |
| **Language** | English |

### Family Background

Arcology family, both parents living

Family status in danger, risk losing it all

Losing it all through betrayal

Grew up in a decaying, once-upscale place

Younger sister who worships me

### # Siblings

♂ [ ] ♀ [X]

### Motivations

| | |
|---|---|
| Traits | Rebellious, antisocial, violent |
| Valued Person | Value a personal hero |
| Value Most | My word |
| Feel About People | People are tools |
| Valued Posession | A toy |

### Life Events

One event for each year after age 16

| YEAR | |
|---|---|
| 17 | Hunted by the law - local cops - saved a local criminal |
| 18 | Nothing that year |
| 19 | Made a friend - a male relative of min, Zett |
| | [neat cut tattoo guy wearing jumpsuit who is silly] |
| | |
| | Recently "let go" as a sublieutenant in a fixer org |

## GEAR

| Type | Cost | Wt |
|---|---|---|
| Cellular phone | | .5 |
| Flashlight | | .5 |
| Digital camera | | .5 |
| Encumbrance: 50 kg | | |

## WEAPONS

| Name | Type | WA | Conc. | Avail. | Dam. | #Shots | ROF | Rel |
|---|---|---|---|---|---|---|---|---|
| Sternmeyer Type 35 | P | 0 | J | C | 3d6 | 8 | 2 | VR |

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